

Bayesian spatial econometrics: a software architecture

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Bayesian approaches can play a crucial role for the **development of spatial econometric methods**. For example

- Bayesian model averaging [7, 16],
- hierarchical models [6, 9, 14],
- flexible treatment of connectivity [8, 11],
- limited dependent variables [12, 15],

However, they are **rarely used in applied work**.

Implementations of Bayesian spatial methods need to accommodate

- the **flexibility** of Bayesian modelling,
- the **peculiarities** of spatial econometrics.

Domain-specific packages, such as **spatialreg** [3], are constrained in their flexibility, while general purpose software like **Stan** [4] can be inefficient and ineffective [21].

In this talk, I present a **software architecture** for Bayesian spatial econometric methods that is

- **powerful and extensible,**
- while remaining **accessible** and
- **easy to maintain.**

I will demonstrate an *implementation* in the **bsreg** package [13], and may briefly present some applied results that highlight a need for such software.

A brief recap of spatial econometrics and Bayesian estimation

Spatial econometric models

A **general** spatial econometric model is given by

$$\mathbf{y} = \lambda_1 \mathbf{W}\mathbf{y} + \mathbf{X}\boldsymbol{\beta} + \mathbf{W}\mathbf{X}\boldsymbol{\theta} + \mathbf{u},$$
$$\mathbf{u} = \lambda_2 \mathbf{W}\mathbf{u} + \boldsymbol{\varepsilon},$$

where $\varepsilon_i \sim N(0, \sigma^2)$. We use the $n \times n$ matrix \mathbf{W} to induce spatial lags that extend the standard linear model. The lags allow for

1. spatial **autoregressive** behaviour,
2. spatial **interference** from explanatories,
3. spatially **autocorrelated** errors.

Bayesian estimation

We can estimate spatial models with MCMC **sampling methods**. These methods work by isolating conditional posteriors, such as $p(\lambda_1|\mathbf{y}, \beta, \sigma^2)$, and drawing from them. It helps to re-interpret the models, e.g. as

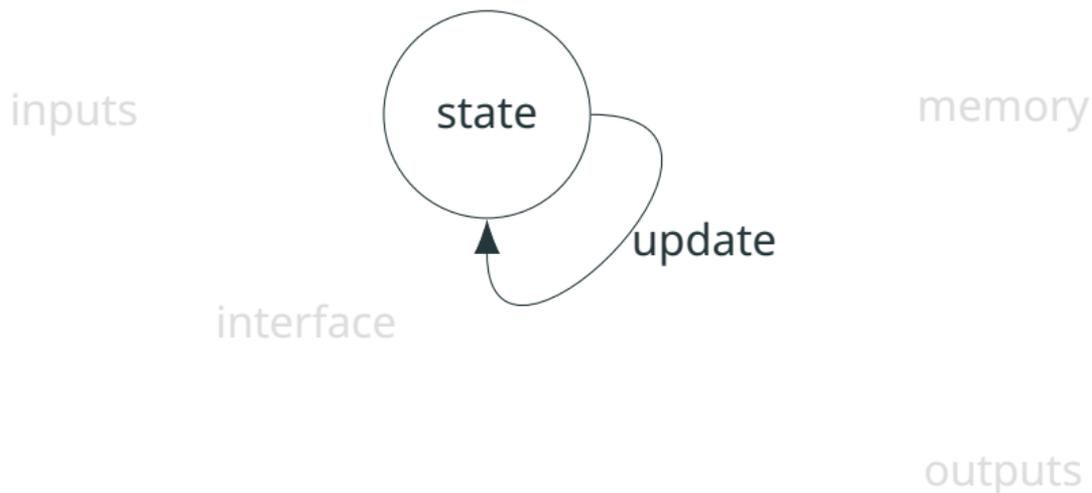
$$\mathbf{z} = \mathbf{X}\boldsymbol{\beta} + \boldsymbol{\varepsilon},$$
$$\mathbf{y} = \mathbf{S}(\lambda|\mathbf{W})^{-1}\mathbf{z},$$

- with a **latent** variable \mathbf{z} (and a nested linear model),
- a non-linear **spatial filter** $\mathbf{S} = (\mathbf{I} - \lambda\mathbf{W})$.

Bayesian spatial econometrics — a software architecture

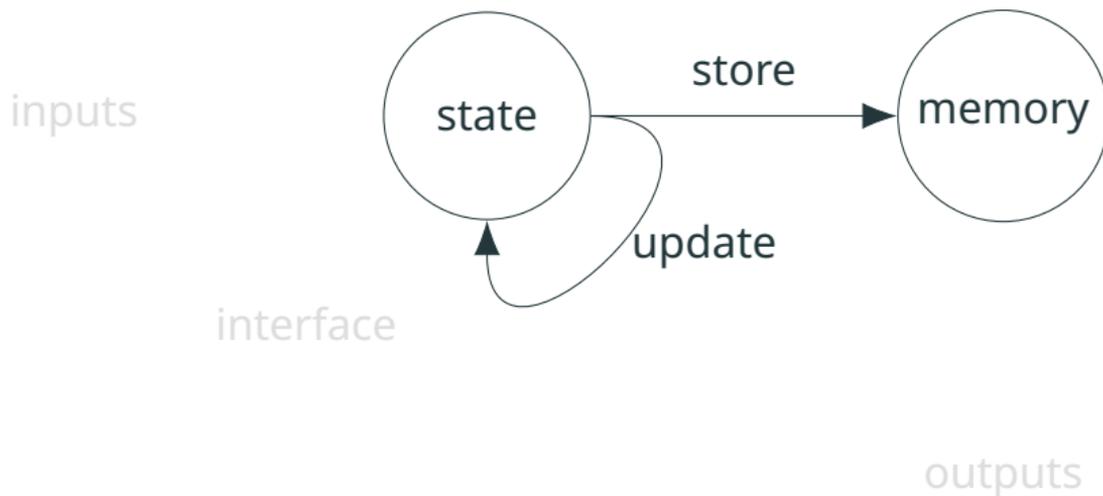
In the beginning was a prototype I

We start by observing that our MCMC samplers are fully characterised by a *state*, and *rules to update* the state — i.e. **state machines**.



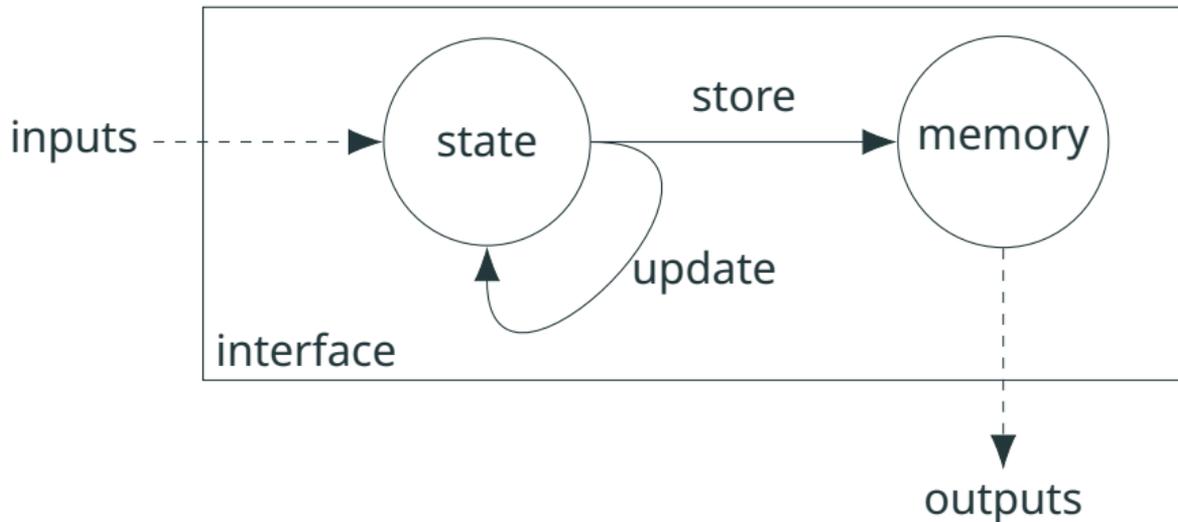
In the beginning was a prototype II

For the state machine to be useful, we want to update and **store its state** — the posterior draws — repeatedly.



In the beginning was a prototype III

Finally, we want to **interact with the state machine** (initialise and adjust it), and use the outputs via an **interface**.

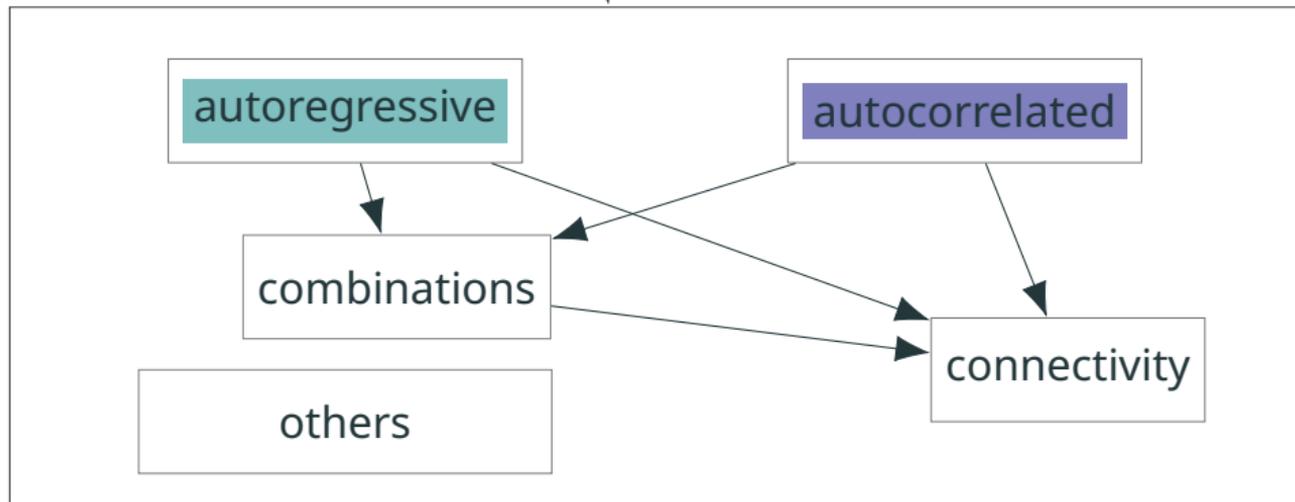
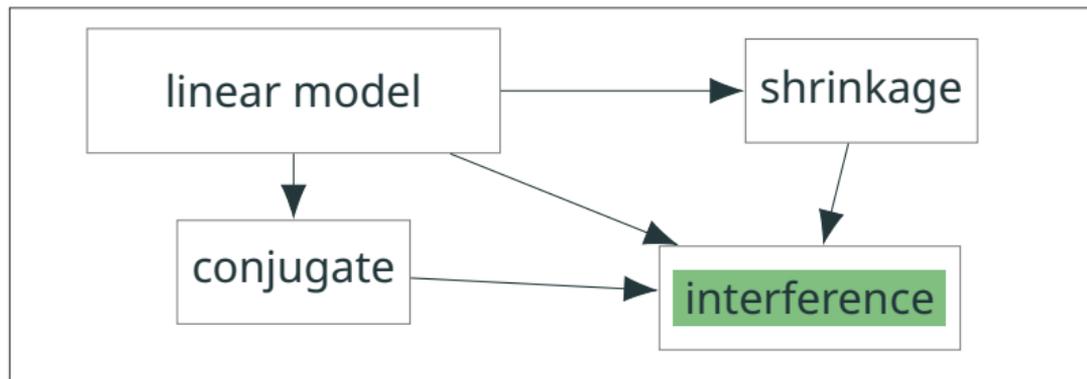


An object-oriented system

Our core is a prototype-based **object-oriented** (OO) system around this state machine.

We depart from a simple linear model that we can readily adjust (priors, computation) and extend — e.g. with

- local spatial lags,
- spatial filters, and
- parameterised connectivity.



Functional object-orientation

A **functional** approach within the object-oriented system affords us *flexibility and extensibility*. Only the overall structure is predetermined.

To make this setup practical, we use a **programming interface** to

- instantiate objects (choose priors, prepare composite objects),
- work with objects (tune samplers, obtain samples),
- prepare outputs.

Hybrid programming for hybrid models



Figure 2: La Chimera di Arezzo (CC BY-SA 3.0 by Wikimedia User Sailko).

A user interface

Finally, we use an **idiomatic user interface**, connecting the *programming interface* and the *language*.

For R this might include

- the formula interface — e.g. `bm(attention ~ colors)`,
- a `plot()` method for visualisation,
- a `summary()` method to *summarise*,
- interfaces to **coda** [17], **broom** [19], **ggplot2** [20], etc.

Implementation in R

The **bsreg** package

In the **bsreg** package [13] I try to implement this architecture in R.

I use the **R6** object-oriented system [5] — which is a more classical OO system than e.g. **S4** [18] — to represent

- a **range of models**, roughly as
 - skeleton > non-conjugate linear model >
 - conjugate prior | shrinkage priors >
 - local spatial lags > filters > connectivity,
- Metropolis-Hastings samplers.

A functional design for intermediate steps ensures flexibility.

To make **bsreg** accessible, I provide two interfaces.

1. A programming interface

- `o <- set_options(set_SLX(delta_scale = .1))`
- `m <- get_bslx(y = y, X = X, options = o)`
- `s <- sample(m, n_burn = 1000) # modification in place`

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2. A user interface

- `m <- blm(log(sales) ~ log(price), data = d)`
- `summary(m) # omitted spillovers?`
- `m <- bslx(log(sales) ~ log(price), W = W_id, data = d)`
- `plot(m) # not converged?`
- `m <- bm(m, n_save = 5000)`

An applied demonstration

Cigarette demand elasticity

Consider the following panel model of US cigarette demand [1]

$$\ln C_{it} = \alpha + \beta_{price} \ln P_{it} + \beta_{income} \ln I_{it} + \mu_i + \phi_t + \varepsilon_{it}.$$

There is good evidence for **spillover effects between states**, so a spatial econometric model may be a sensible choice. Let's investigate the effect of income.

Average partial effects

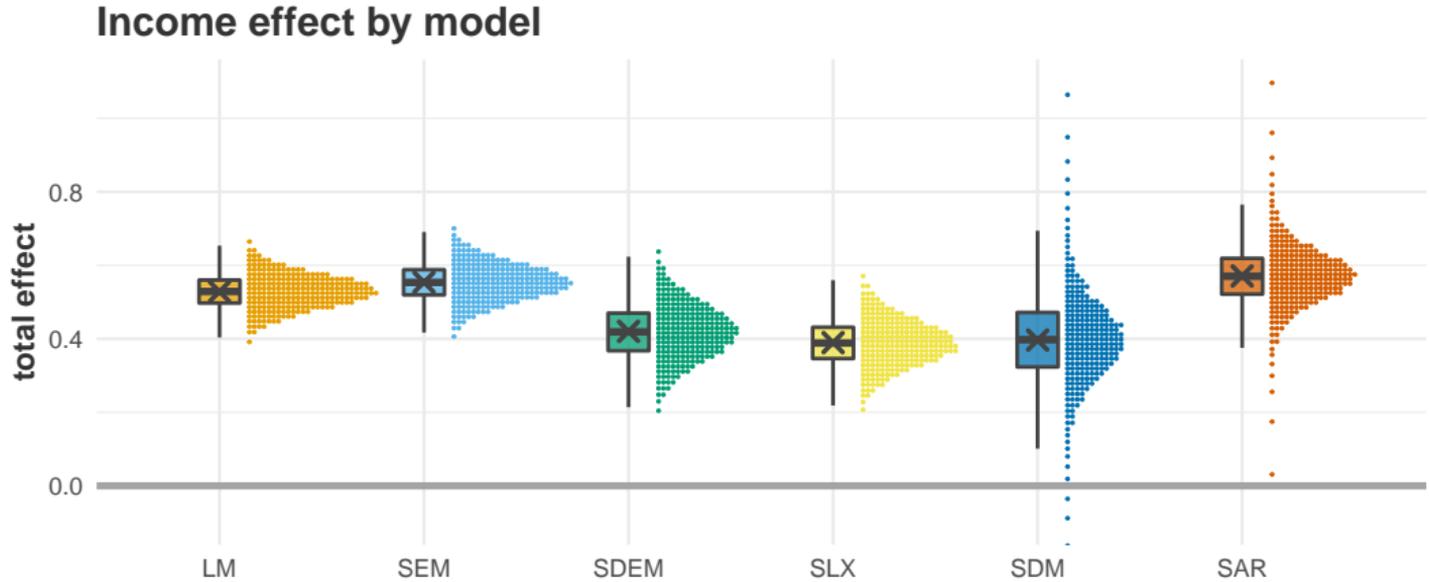


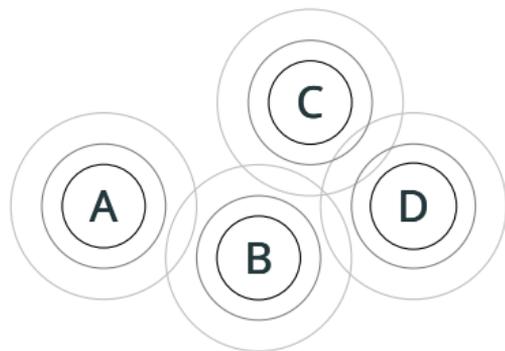
Figure 3: Average income effect using a linear model and spatial models with contiguity-based \mathbf{W} .

Uncertainty in spatial econometrics

There is **uncertainty around spillover effects**, but also connectivity.

The preferred model of Halleck-Vega and Elhorst [10] is a SLX model (with a local spatial lag) with **parameterised connectivity**. They use an inverse-distance decay matrix, where

- $[\mathbf{W}]_{ij} = d_{ij}^{-\delta}$ for $i \neq j$ and 0 otherwise,
- with distance d and free parameter δ .



Uncertainty around connectivity

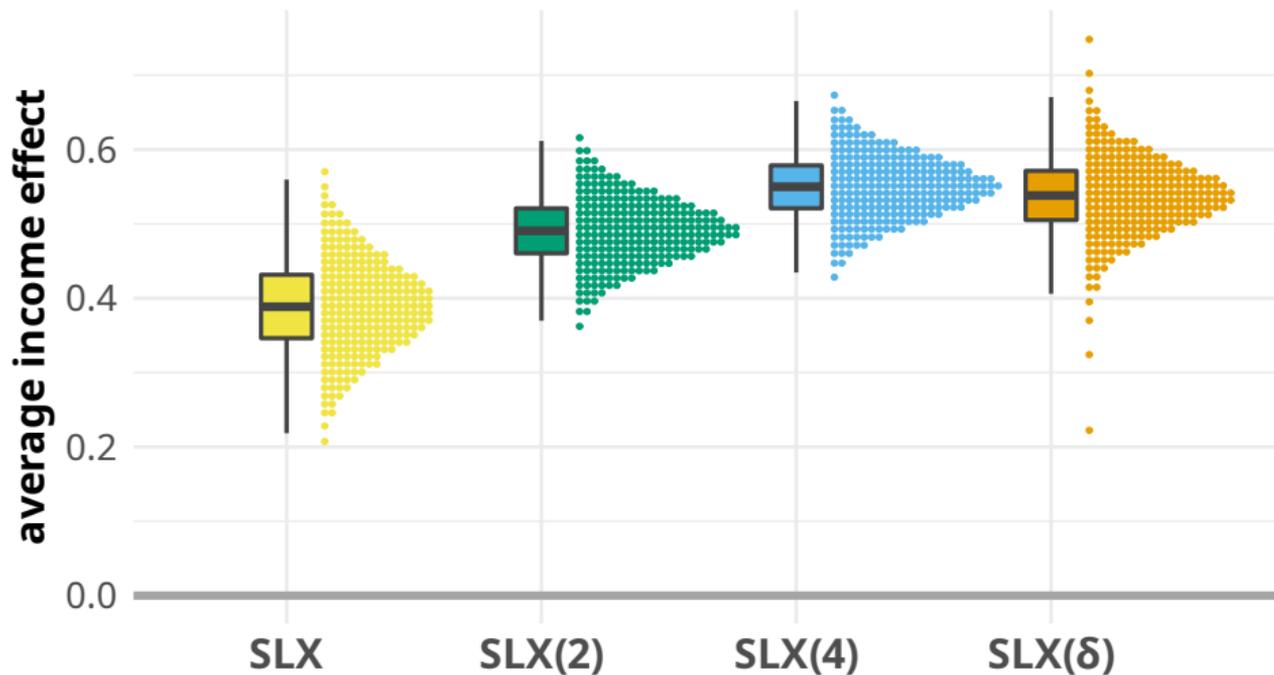


Figure 4: Average income effect using contiguity-based \mathbf{W} , and inverse-distance decay-based \mathbf{W} (scaled with the maximum eigenvalue) with fixed $\delta \in \{2, 4\}$ and parameterised δ .

Two final scaling issues

First, posterior draws reflect **uncertainty around both** δ and θ at the same time, while the Delta method [10] holds δ fixed.

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Second, consider the average partial effects of the SLX model

$$\frac{\partial \mathbf{y}}{\partial \mathbf{x}_k} = \mathbf{I}\beta_k + \mathbf{W}\theta_k$$

When \mathbf{W} is row-stochastic (or generally $\sum_{i=1}^n \sum_{j=1}^n [\mathbf{W}]_{ij} = n$) the parameter θ gives us the *average partial effect*.

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This is **not the case in general** — Halleck-Vega and Elhorst [10] and the **spatialreg** package [2] *do not account for this* and **overestimate** spillover effects **by** a factor of **seven**.

Thank you!

Find me, the paper, and the package at:

<kuschnig.eu>

<doi.org/10.1007/s43071-022-00023-w>

<CRAN.R-project.org/pkg=bsreg>

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